TERMINATOR: THE CONNOR WARS

"Tempest Tossed" F0302

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This document is fan-produced fiction based on the television series, Terminator - The Sarah Connor Chronicles. This is done in the spirit of fan fiction - to have fun and enrich the total fan experience beyond the limitations of the official story vehicle.

In that spirit, and holding to the long tradition of free support and promotion that fanfic brings to a fictional "universe", this story is being made available for entertainment purposes of the loyal fans of the show for as long as the powers that be don't object.

ACT ONE

FADE IN:

A SERIES OF SCENES (STOCK) WITH JOHN'S VO:

- a) John, Ellison, Riley running from Cromartie in Mexico.
- b) Sarah and Young John in jungle.
- c) John strangling Sarkissian
- d) John and Cameron at lockers when first meeting.
- e) Terminator Cameron's display IDing John with the instruction to terminate. Cameron raising her gun.

JOHN (V.O.)
All my life I've been told how important it is to survive. My mother trained me. My experience hardened me. But nothing ever prepares you for the fact that when you can't see the road ahead, you don't know if you are safe or about to drop off the abyss.

INT. JOHN'S BUNK - DAY

JOHN CONNOR is asleep, but startles awake as if someone was sitting on the edge of his bed (he hates that), but no one is there.

John pushes the tarp off of himself and sits up.

JOHN'S POV

This place is depressing. No one seems to be around. The strings of low-wattage light bulbs don't help with illumination much.

There's a pair of pants folded at the foot of his bed.

BACK TO SCENE

John is a little confused. He finds a note and reads it. He smiles.

JOHN

Thank you, Allison.

INT. ELLISON'S OFFICE - DAY

Ellison is at his desk as Sarah steps inside.

SARAH

Can you get in touch with Aldridge?

ELLISON

Agent Aldridge?

SARAH

Yeah. Can you get in touch with him?

ELLISON

Of course. Why?

SARAH

John Henry just flagged something suspicious that could be Kaliba activity. I can't go out in the city, and you're too necessary to risk on something like this.

ELLISON

Like what? I don't understand.

SARAH

Just set it up if you can. Here. Tell him to only come if he believes...for his sake.

CUT TO:

INT. HALL OUTSIDE ELLISON'S OFFICE - DAY

Sarah pulls out a cell phone and punches in a number.

When she finishes, she starts walking down the hall.

INT. ZEIRA BASEMENT (FUTURE) - DAY

John, now wearing the new pants (not BDU, but at least they are newer than in F0301, and they fit) and the shirt that doesn't close, slowly wanders around the area until he runs into ALLISON YOUNG.

JOHN

Hey.

ALLISON

You look better.

JOHN

Yeah. Thanks. And thanks for the note.

ALLISON

No matter what, that's info the machines never need to have.

JOHN

No, I guess not. So, this place. Is it like headquarters or something?

Intelligence officer Allison can't help but have her radar activated by John's curiosity.

ALLISON

Let's get something to eat.

John gestures for Allison to lead the way.

INT. MESS - DAY

Although the Mess is often relatively quiet, a silence falls as John enters with Allison.

EVERY EYE, about nine sets, is on "the kid".

ALLISON

So, John.

JOHN

Yeah?

ALLISON

Hungry?

JOHN

Yeah.

Allison leads John to a table that is covered with rolls.

ALLISON

There's almost always "Toof".

JOHN

What?

ALLISON

Toof. As in--

Allison grabs a roll and BANGS it on the table. It's as hard as a rock.

ALLISON (cont'd)

-- I think I broke a toof.

JOHN

You eat this?

ALLISON

Break off a piece. Soak it in water or coffee. After a while you can chew it.

JOHN

You have coffee?

ALLISON

Over there.

Allison and John, with a toof in his hand, walk a few feet over to the beverage station: a large metal vat for the coffee, and a pipe with a valve for water.

ALLISON (cont'd)

It's not real coffee. Nobody has that any more. It's brown flavored water. And this is just water. It's safe.

JOHN

You live on this stuff?

John and Allison sit at a table. The eyes watching John are either getting bored or not as interested.

ALLISON

Not really. It's here if you can't find something else.

JOHN

Like?

ALLISON

Vegetables. Meat, sometimes. Soft bread.

JOHN

How do you get those?

ALLISON

That's pretty much up to you. Just don't steal.

JOHN

Or else?

ALLISON

Consequences.

BENNY (13), thin almost to emaciation, rushes up to Allison and whispers in her ear.

Allison considers what was said.

ALLISON (cont'd)

(to Benny)

That's good. You know who gets them. Say to credit my account.

Benny nods and scurries off.

ALLISON (cont'd)

Sorry.

JOHN

What are you around here?

ALLISON

(considers)

I make sure the things that need to be done get done.

JOHN

Like interroga--

ALLISON

Hold on.

(calls out)

Derek! Over here!

From the hall, DEREK REESE enters the Mess and walks over to where John and Allison sit. He doesn't seem happy about the detour.

Even Derek can't help staring a little at "the kid".

DEREK

Yeah?

ALLISON

I got a message from Aaron.

DEREK

Yeah. And?

ALLISON

Said he'd check, but it was up to us to do something about it.

DEREK

Fine. What got burnt in the foothills?

ALLISON

Looks like less than half an acre. Still too wet to catch for long.

DEREK

Well, that's something.

Derek looks at John as if he wants to say something but simply doesn't know what. As he turns to go:

DEREK (cont'd)

The usual sitrep, Ali.

ALLISON

I'll be there.

Derek is gone as is the interest in John by the spectators.

JOHN

Is he in--

ALLISON

You know him.

JOHN

What?

ALLISON

I was watching you. You know Derek.

John knows he's caught. He doesn't want to say too much.

JOHN

Yeah.

ALLISON

And?

JOHN

Let's just say that previous future Derek taught me a lot in my past.

The non-answer informs Allison about John's caution.

INT. GROUND FLOOR OFFICE - DAY

CATHERINE WEAVER waits as John noisily stumbles into the office. The room hasn't seen a cleaning person since Judgment Day. The only source of light is a glassless window facing west.

JOHN

Well, no one's going to be sneaking up on us.

WEAVER

This room's exposure to enemy guns has isolated it.

JOHN

Won't people get suspicious if I start coming here all of a sudden?

WEAVER

We'll only need it for a while. I wanted to talk to you about John Henry.

JOHN

Cameron.

WEAVER

Cameron?

JOHN

If the endo has Cameron's chip in its head, then it's probably Cameron, not John Henry.

WEAVER

Or, something of both. Regardless of that, I need to start searching out there.

Off John's expression:

WEAVER (cont'd)

I'll try never to be gone for more than a day.

JOHN

What if you're captured?

WEAVER

(smirks)

I don't expect that will pose much of a problem.

JOHN

No. I don't supposed it will.

WEAVER

But a certain prudence might be warranted.

An eel-sized piece of Weaver splits off and scurries to a corner, disguising itself as a piece of debris.

WEAVER (cont'd)

Backup. Just in case. Look out for yourself, John.

With that, Weaver morphs into a rather substantial snake before slithering off at an unnatural speed.

John can only shake his head before he turns and leaves (but not without glancing over to the Weaver-rock).

INT. ZEIRACORP OFFICE - DAY

It's an office not much bigger than Ellison's. It has a desk, chairs, a couch, bookcase filled with company manuals, a small table on which rests a pitcher of water and some glasses, and a private rest room whose door is just cracked open.

Sarah sits on the couch with a folder thick with papers next to her as ALDRIDGE, crisp in his FBI standard-issue suit, sits in a chair.

ALDRIDGE

What am I doing here?

SARAH

In the jail. You said things.

ALDRIDGE

I did.

SARAH

I've decided to see if you were telling the truth or if you were simply trying to get your hands on my son.

ALDRIDGE

I've watched the video of your jailbreak.

SARAH

Then you understand the consequences if you are less than trustworthy with me.

ALDRIDGE

I do.

Sarah tries to get Aldridge's measure, but she feels already committed.

She hands the folder to Aldridge.

SARAH

What do you know about the Kaliba group?

ALDRIDGE

Kaliba? Didn't they own that heating and air company that blew up?

Aldridge thumbs through the folder.

SARAH

They're into much more than that. Only some of what we found out is in that folder.

ALDRIDGE

Only some?

SARAH

You've seen my tapes. The ones from Pescadero. You know the story. It turns out that Kaliba is part of that story.

ALDRIDGE

Wait. I thought Cyberdyne was part of--

SARAH

It was. We changed the future, just not enough. Now it's Kaliba.

ALDRIDGE

So--?

SARAH

So, I'm going to need your help, soon. I can't exactly roam the streets of L.A. Not any more.

ALDRIDGE

I'll do it.

SARAH

What?

ALDRIDGE

I'll do it. I'll help you.

SARAH

You don't know what it is I want you to do.

ALDRIDGE

Ms Connor, when I said I believed you, I meant it. I'll help.

Sarah stands.

Aldridge does the same. Realizing he has the file in his hand, he puts it down on the table.

ALDRIDGE (cont'd)

Here...

He takes out a card and writes a cell number on the back.

ALDRIDGE (cont'd)

This will let you contact me 24/7 and I'll know it's you.

SARAH

I'll be in touch, Agent Aldridge.

ALDRIDGE

Daniel. If we're going to be working together.

SARAH

Thank you, Agent Aldridge.

Getting the hint, Aldridge lets himself out.

At the sound of the DOOR CLOSING, the bathroom door opens.

From the bathroom comes ALEJANDRA CRUZ (a/k/a the Chola a/k/a "Alex").

SARAH (cont'd)

Like I said before, I trust you. He has to earn it. Keep an eye on him.

ALEJANDRA

I'll let you know.

Sarah gives Alejandra a secure cell phone.

SARAH

It's secure.

(beat)

And remember, he's expendable for now. You aren't.

Alejandra almost betrays a smile but stays stoic.

END OF ACT ONE

ACT TWO

INT. ZEIRA BASEMENT (FUTURE) - DAY

John wanders about.

SOLDIERS keep an eye on him, but obviously give him the cold shoulder.

INT. BUNK HUB - DAY

John walks to where the time bubble was that he and Weaver arrived in.

There is still a crater on the floor and char from the fires the time bubble caused.

LIAM (O.S.)

Hey!

John turns to find LIAM (18), aiming a plasma rifle at him, much as he did when John first arrived.

It hasn't been a fun trip, and John doesn't appreciate being a target...again.

JOHN

You want to put that down.

Nervous, Liam inches forward, as does John.

LIAM

You don't give orders.

JOHN

No, I don't.

LIAM

You need to go somewhere else. Now.

Liam is a little too close.

JOHN

Do I?

Liam's nerves cause him to be so wound up he can't react when...

JOHN grabs the rifle and elbows Liam in the face.

Liam goes to one knee as John whips the rifle over and aims it a Liam.

Liam's eyes betray his fear.

John's face shows a tested soldier.

DEREK (O.S.)

Connor.

John turns without giving up his advantage.

DEREK aims a semi-auto pistol at John's head from across the room.

JOHN relaxes and takes a step away from Liam before lowering his weapon.

JOHN

Just getting to know each other.

Derek lowers his weapon and strides to John. He doesn't holster the semi until he reaches John.

John doesn't give an inch as Derek relieves him of Liam's rifle...but not without a good long stare.

DEREK

You OK, Liam?

Liam rises from his knees.

LIAM

Yeah, he just--

Derek interrupts by whacking Liam's head with the butt of the rifle. Liam drops but stays conscious.

DEREK

He just made you look like a fool.

Derek tosses the rifle, which lands on Liam's gut.

DEREK (cont'd)

Next time, I'll let him shoot.

Derek looks at John. John hasn't earned his respect, but Derek no longer thinks of him as just "the kid".

DEREK (cont'd)

Stay out of trouble.

Derek exits.

John and Liam exchange looks before John walks to...

INT. ZEIRA BASEMENT (FUTURE) - DAY

Just out of sight of anyone, John pauses and lets out a quiet sigh before moving on.

John turns a corner and sees a girl (TAWNY (8)) scurry by with an armload of Toof.

He follows her and sees her duck into what looks like an air-intake duct, sliding a grate back in place behind her.

INT. DUCT - DAY

The meter-high tunnel is lit only from light filtering through the few scattered, unblocked grates down its length.

John enters and follows his nose and ears.

JOHN

(quiet, to himself)
This is stupid, John.

And yet he is compelled to continue on.

INT. SERVER ROOM - DAY

MURCH attaches a cable to a speaker tower that's one of a pair that flank the wall-sized monitor.

Ellison looks on, sipping on a coffee.

ELLISON

Explain to me how is this creepier than hooking up John Henry to a cyborg?

MURCH

Disembodied voices. Yeesh. They just creep me out.

ELLISON

What about intercoms?

MURCH

You see an intercom in here?

ELLISON

No, come to think of it.

Murch backs away.

MURCH

There. Speakers on. Mic's on. John Henry, please convert audio language output to the speakers. Limit to sixty-eight decibels.

(to Ellison)

Don't want to go deaf while he's learning.

The precaution is obvious as a the first pure tones are quickly replaced with a CACOPHONY of hundreds of overlapping voices and tones progressing as various speeds.

Sarah comes into the room. While the volume isn't earpiercing, the content is a bit overwhelming.

Then it's SILENT.

In Cromartie/John Henry's clear voice:

JOHN HENRY (V.O.)

Thank you, Mr. Murch.

Murch subtly cringes.

MURCH

No problem.

(to the humans)

I have to...

Murch exits.

SARAH

So, it's working?

JOHN HENRY (V.O.)

Yes, Miss Connor. I'm working perfectly. Thank you for asking.

Sarah's not used to John Henry. Ellison can only give a "what are you going to do?" shrug.

SARAH

Do you know anything more about Kaliba?

JOHN HENRY (V.O.)

Just a moment as I search.

(a beat)

That's odd.

ELLISON

What's odd?

JOHN HENRY (V.O.)

Just a moment...

(Cameron's voice)

Sarah, don't worry about John.

That got Sarah's and Ellison's attention.

SARAH

Cameron?

JOHN HENRY (V.O.)

No.

(Cameron's voice)

I'll look out for him. I'm sorry, it's the only way.

(Cromartie's voice)

When I access information on Kaliba, the data disappears. I've been downloading what I can, but it is vanishing more quickly than I can read it.

Sarah's still processing the Cameron voice aside.

ELLISON

Why is the data disappearing?

JOHN HENRY (V.O.)

I imagine that my brother is doing it.

SARAH

Brother?

ELLISON

An outside server, just as powerful as John Henry, tried to take him over once.

SARAH

Kaliba. Skynet.

ELLISON

Maybe. It shouldn't happen again. Will it, John Henry?

JOHN HENRY (V.O.)

No. My firewalls are very secure. Do you think Kaliba and my brother are connected?

ELLISON

It's possible. Kaliba has shown itself to be working against the interests of Ms Weaver and Ms Connor.

JOHN HENRY (V.O.)

Oh.

(a beat)

Why would my brother do that?

ELLISON

We don't know that yet. (MORE)

ELLISON (cont'd)

Until we do, we need to learn as much as we can about Kaliba and their activities without you having to compromise your security. Do you understand?

JOHN HENRY (V.O.)

Yes.

The answer feels incomplete.

ELLISON

What else?

JOHN HENRY (V.O.)

While I appreciate Mr. Murch restoring my voice...

ELLISON

Yes?

JOHN HENRY (V.O.)

I would like to have arms again.

ELLISON

Why?

JOHN HENRY (V.O.)

Don't you like having arms, Mr. Ellison?

Ellison and Sarah exchange looks.

ELLISON

We'll work on that.

SARAH

First, we need help on Kaliba.

JOHN HENRY (V.O.)

I will update your computers.

ELLISON

Thank you.

Sarah has left the room.

INT. OUTSIDE SERVER ROOM - DAY

Ellison joins Sarah.

SARAH

What was that all about?

ELLISON

John Henry is like a precocious child that learns very quickly.

SARAH

That's not a child.

ELLISON

No. It's not. But it is a tool, a tool that Weaver says John needs in the future.

SARAH

Weaver.

ELLISON

I--

From the server room comes the sound of drums as John Henry accompanies himself on "Donald Where's Your Trousers?"

JOHN HENRY (O.S.)

(sings)

I just got down from the Isle of Skye; I'm not very big but I'm awful shy...

SARAH

Great!

Sarah leaves, closely followed by an equally exasperated Ellison.

END OF ACT TWO

ACT THREE

INT. SUB-BASEMENT (FUTURE) - DAY

The spacious cavern that was once Sarah's garage and armory is now the home to the TUNNEL TROLLS. The civilian segment of the population.

As John steps out from the not-grated duct, he slowly and warily wends his way down the concourse.

Although it doesn't smell as bad as he imagined, there is no way this collection of rarely-washed bodies would be something he'd soon forget.

Amazingly, it isn't a total pit of misery.

CHILDREN still play.

Some PEOPLE manage to cook small quantities of food.

MEN gather around tables and talk about the problems of the day.

PROSTITUTES ply their traditional trade.

John is somewhat stunned that while the conditions are terrible, somehow the people, the survivors, have managed to find a way to continue living.

INT. SERVICE DUCT - DAY

Although the confines are so tight none of the Trolls even tries to live among the pipes and conduits, Allison has little trouble lithely moving around.

Holes pock-mark the wall that abuts the Sub-Basement, letting in light and allowing a good enough view for Allison to look through and see.

ALLISON'S POV

John wandering around the sea of humanity, looking like a stranger in a new world--his face more beatific than judgmental.

BACK TO SCENE

Allison smiles to herself.

INT. SUB-BASEMENT (FUTURE) - DAY

A seemingly old man, ROBERT (40-): gray, weathered, and a little lame, comes up to John.

ROBERT

New?

It takes John a second to connect with the fact that one of the Trolls is talking to him.

JOHN

Yeah.

ROBERT

You look it. Processed.

JOHN

Processed?

ROBERT

Clean clothes. Clean skin.

JOHN

Something like that.

Robert takes John by the arm and they start walking.

ROBERT

Best to keep moving unless you have a reason to be someplace.

JOHN

Why?

ROBERT

Don't want people thinking you're a Coveter.

JOHN

Coveter?

ROBERT

Planning on taking things. Do you Covet?

JOHN

Not like that, no.

ROBERT

(laughs)

Not like that. That's a good one.

John and Robert continue walking.

INT. SERVICE DUCT - DAY

Allison smiles from John's joke.

She looks at her watch and the smile fades.

She takes a quick look at John, a little concerned, but turns and heads back, leaving him to his adventure.

INT. BUNKER HUB - DAY

Allison arrives to a grumpy Derek.

DEREK

You're late.

ALLISON

I'm here.

DEREK

The kid?

ALLISON

With the trolls.

Surprisingly, even Derek seems a little shocked/concerned.

ALLISON (cont'd)

He's doing OK. Old Bob latched onto him.

Derek can't help smile.

DEREK

He's going to show up naked again. Jason might not like that.

Allison punches Derek in the arm again, with some weight behind hit. That bruise is never going to heal.

DEREK (cont'd)

I have something only you can do.

ALLISON

OK.

DEREK

Skynet did a sweep. The Proctors sent us a message that it might have captured someone.

ALLISON

Yeah?

DEREK

La Cazadora.

Allison's eyes widen.

DEREK (cont'd)

I thought that would get your attention.

ALLISON

Rescue?

DEREK

Don't know for sure she's there.

ALLISON

Recon.

DEREK

Women's section.

(a beat)

Can you ID her?

ALLISON

Two scars, here.

Allison traces parallel lines down the left side of her face.

DEREK

Rumor.

ALLISON

Rumor's all we got.

DEREK

Leave ASAP. I want you back by morning.

ALLISON

John?

DEREK

Don't worry about him. He disarmed Liam in a second.

ALLISON

Who can't?

DEREK

He disarmed you.

ALLISON

He got lucky.

DEREK

Kid can take care of himself.

(a beat)

If I hear about trouble, I get him out.

ALLISON

OK. I'll get the O-Rep and I'm out.

DEREK

Ali. Be careful.

Allison smiles a confident smile.

INT. SUB-BASEMENT (FUTURE) - DAY

John sits at a low table with Robert, sharing a beverage.

MOSS

the thuggish leader of the Trolls, looks on with malevolence as he munches on a piece of carrot.

EXT. NEAR WESTWOOD (FUTURE) - DAY

Allison hides her mountain bike beneath some camouflage netting.

Unlike the resistance area, just about all of the loose rubble has been removed. Many low buildings on the nearby movie lot have been repaired and are being used by Skynet.

Not far away, human PRISONERS are scattered about, under the watchful eyes of cameras, sensors, and roaming HKs of various size and abilities. Not many endos.

Carefully, but without too much stealth, Allison searches for and finds a hidden entrance into a basement of what used to be an apartment building.

INT. CENTURY BASEMENT - DAY

Allison opens what used to be an electrical panel. Inside is a jury-rigged assembly of connectors attached to a tangled network of wires and cable.

From an adjacent wall, Allison wheels over a trunk whose wheels are hidden.

She opens the trunk, pulls out a monitor, a totally hacked/modified keyboard, and a cable with a multi-pin connector.

In the box, she flips the switch on a black box. The monitor springs to life.

Allison takes the cable and gives the connector a strong twist. What seemed to be an electronic connection has been hiding a fiber-optic connection. She hooks it up to a connector in the electrical panel.

She sits at the monitor and starts punching keys on the keyboard, which brings up--

ANGLE ON MONITOR

A 4-up of Skynet surveillance video throughout Century Work Camp. Some show prisoners outside working. Some show prisoners being tortured. Some show prisoners inside awaiting orders.

INT. ZEIRACORP OFFICE - DAY

Sarah sits. Aldridge hands Sarah a modestly thick file.

ALDRIDGE

The Bureau doesn't have much information on Kaliba or any of its known associates. That's all I was able to pull.

Sarah quickly flips through the pages, almost all of which are very heavily redacted.

Frustrated, Sarah closes the file and tosses it.

SARAH

What is this telling us?

ALDRIDGE

If Kaliba isn't on the books as a government black project, then the government is at least being kept informed as to Kaliba's progress.

SARAH

The government.

ALDRIDGE

You don't usually see that much black ink unless Uncle Sam is hiding something.

SARAH

Great.

ALDRIDGE

May I offer a suggestion? (off Sarah's gesture) All the President's Men.

SARAH

(a beat)
Follow the money.

ALDRIDGE

If we can't track their funds, we should at least be able to track a pattern of purchases.

SARAH

Purchases that somehow all disappear from public view.

ALDRIDGE

Exactly.

Sarah thinks for a moment, then stands.

SARAH

We'll do that. If something comes up, we'll call you.

ALDRIDGE

That's it?

SARAH

That's it. It's not always about cyborgs and fire-fights.

Aldridge can do nothing but agree.

INT. SUB-BASEMENT (FUTURE) - DAY

John sits with Robert.

Moss, along with HECTOR and SASHA, two of his goons, walks up.

MOSS

Beat it, Old Bob.

Robert doesn't get up right away, but a couple of other people in the area move off.

John sees the movement, puts on a brave front.

JOHN

Go on, we'll be fine.

Robert doesn't seem so sure, but leaves without any more prompting.

JOHN (cont'd)

How can I help you gentlemen?

Hector and Sasha roust John from the chair, locking his arms.

Moss calmly sits down where Robert had been.

MOSS

We have a friend in common.

JOHN

Who? Robert? We just--

Moss gestures slightly, John gets a shot to a kidney.

MOSS

No, not "Robert". The witch upstairs.

JOHN

Wi-- Who? Allison?

MOSS

Al-i-son.

JOHN

Yeah? So?

MOSS

It seems... It seems that "Allison" and I don't communicate as well as we could. Understandable, really, when you figure that she's up there and we're down here.

John sees some other THUGS slowly moving in. He's trying to find a way out.

MOSS (cont'd)

Don't you think?

(a beat)

Well, I thought I should be the bigger man. Instead of sulking, I figured I should send her a message.

(a beat)

Don't you think?

John gets hit in the kidneys again as Moss rises and calm-as-you-please, walks away.

The Thugs move in.

END OF ACT THREE

ACT FOUR

INT. CENTURY BASEMENT - NIGHT

Allison yawns.

Slowly she cycles through the video feeds, looking for the woman with two scars. It's tougher now that the images are in infrared (it being night and all).

Feed after feed...

INT. SERVER ROOM - DAY

Ellison and Sarah enter.

The monitors are awash with constantly changing surveillance images.

JOHN HENRY (V.O.)

Mr. Ellison. Ms Connor.

SARAH

What's so important?

JOHN HENRY (V.O.)

Patience, Ms Connor.

Ellison gestures for Sarah to calm.

ELLISON

John Henry, is this about Kaliba?

JOHN HENRY (V.O.)

It is.

The monitors change to satellite views of three locations: a building in Topanga, the garage at Charm Acres, and a warehouse at the Port of Los Angeles.

noticed a sudden increase in vehicle activity compared to archived data.

SARAH

Something's up.

ELLISON (V.O.)

Do you know the reason for this activity?

JOHN HENRY (V.O.)

No.

(MORE)

JOHN HENRY (V.O.) (cont'd)

But I have monitored some unsecured communications which leads me to think that--

The monitors now all show a storage facility not far from where Ellison lives.

JOHN HENRY (V.O.) (cont'd)

-- this storage facility is their goal.

ELLISON

Wait a sec. Pull back on that.

The satellite view zooms out a bit.

ELLISON (cont'd)

I know that place. I store things there.

SARAH

Things?

ELLISON

Yeah. Albums. Old furniture.

SARAH

Anything Kaliba might want?

ELLISON

No.

Sarah pulls out a phone and speed dials a number.

SARAH

We're heading out.

(on phone)

Something's going down at...

ELLISON

Patrol Shipping.

SARAH

(on phone)

... Patrol Shipping.

Good.

Wear a vest.

ELLISON

John Henry, keep us posted if the situation changes.

JOHN HENRY (V.O.)

Changes? How?

SARAH

We don't have time for this. You stay, keep me updated.

Ellison looks frustrated.

ELLISON

Fine.

Sarah exits.

The image on the monitor zooms closer to the storage facility.

INT. SUB-BASEMENT (FUTURE) - MORNING

John is crumpled on the ground. Though he hasn't been beaten to a pulp, his face is definitely suffering cuts, bruises, and some swelling.

There is a fire in his eyes. This isn't over.

But it is for now as John loses consciousness.

EXT. SKYNET TERRITORY - DAY

Allison, with her bike, tries to be small under a piece of collapsed roadway.

HKs scurry about, occasionally firing weapons that mostly just hitting wild fauna.

Allison wants to run, but she's too smart. Though she's scared, she won't give Skynet the satisfaction. She can wait it out.

EXT. PATROL SHIPPING - DAY

The storage facility looks much like any other: low buildings with locked garage-style doors over a couple of acres. One major difference: two SECURITY GUARDS are lifeless on the ground.

Two large trucks as well as a van and SUV congregate around the far end of one of the buildings.

The back hatch to one of the trucks is rolled down, secured, and drives away.

ENTRANCE

Sarah watches near the guard post. She has a bulky one-shoulder "Jack Bauer" bag and a shotgun.

Aldridge arrives...wearing a vest under his jacket and a rolled up ski mask on his head.

SARAH

Glad you could make it.

ALDRIDGE

What's going on?

SARAH

They loaded up files into that truck that's pulling out.

The other truck has backed in to take its place.

Kaliba MINIONS look like they are looking for the correct unit.

ALDRIDGE

Look.

SARAH

They're after something. Let's get closer.

Sarah and Aldridge walk into the facility as casual as possible to not attract attention, going for cover only when necessary.

The Minions find what they are looking for and converge on a unit.

EXT. GROUND FLOOR OFFICE - DUSK

The long shadows make it easy to follow the Weaver-snake as it slithers quickly on the ground. It's stops suddenly as

DEREK and KYLE

make their presence known by talking outside the perimeter.

KYLE

Any sign?

DEREK

You mean except for the plasma fires over there down the ten?

KYLE

It's not like it's her first mission.

DEREK

No, it's not.

KYLE

I'll get a team to search for Ali whenever you say.

DEREK

Have to wait 'til morning.

KYLE

That will make it two days.

DEREK

Yeah.

Derak and Kyle turn to return to the basement.

THE WEAVER-SNAKE

heads down toward the Santa Monica Freeway.

INT. SUB-BASEMENT HOVEL - DAY

In a small living area bounded by two walls on one corner, a panel opposite one wall, and some stacked boxes at the front,

JOHN

comes to as his face is being daubed with a cloth by Tawny.

TAWNY

Dad.

JOHN

What?

PIERCE (45) wearing the scars of surviving a nuclear blast, comes over to take over from his daughter, gives John a drink of water.

PIERCE

I haven't seen someone beat up that badly in a while. What did you do to upset Moss that much?

JOHN

I'm not sure.

PIERCE

What's your name?

JOHN

My name?

PIERCE

Moss calls in men just to beat you up, we should know what to call you.

JOHN

Aren't you taking a risk? Helping me?

Pierce shrugs and glances at Tawny.

PIERCE

What kind of father would I be if I didn't? You eaten anything?

JOHN

Um...a piece of toof for breakfast before I came down here.

PIERCE

Tawny, get our guest something from Lexi. Tell her I'll pay her back.

Tawny immediately runs off.

PIERCE (cont'd)

It'll be a while. You might as well rest a bit.

John's fine with that. It's been a tough day.

EXT. BRIDGE - NIGHT

A battery of four Skynet plasma guns are aimed down to the side or the highway, exactly where Allison needs them not to be aiming.

One by one, each of the guns sparks, and the ready lights go dark.

EXT. SKYNET TERRITORY - NIGHT

Allison is still huddled under roadway, just different roadway than earlier.

A hard-to-discern human figure (WEAVER) comes near Allison.

WEAVER

(quiet)

It's clear.

ALLISON

The guns.

WEAVER

I took them out.

This could be a trick, but Allison figures that at this point she's dead either way. Allison crawls out and drags the bike.

WEAVER (cont'd)

You're less than two miles from the interchange. Go now, before Skynet can react.

ALLISON

What about you?

WEAVER

I'll be fine. Go.

And with that, the badly-lit figure seems to just melt away.

Allison turns and, as quickly as she dares in the darkness, starts peddling toward safer land.

END OF ACT FOUR

ACT FIVE

INT. SUB-BASEMENT HOVEL - NIGHT

John savors his soft bread as well as a small metal bowl filled with a vegetable stew.

He looks much better than he did.

PIERCE

You're looking better than I expected. That was a heck of a beating.

JOHN

I've had worse.

PIERCE

Metal?

JOHN

Yeah.

Pierce nods his head and doesn't press. Tawny, on the other hand.

TAWNY

You fought metal?

PIERCE

Tawny!

JOHN

No, it's OK. Yeah, I have. A few times.

John's now a hero in her eyes.

PIERCE

She wants to grow up to be La Cazadora.

JOHN

That means, the huntress.

PIERCE

You don't know the story?

TAWNY

You don't know La Cazadora?

John shakes his head.

TAWNY (cont'd)

She rose from the ground after J-Day. The machines tried to kill her, but they couldn't.

Pierce has heard this story...he told it to Tawny.

John finds it a great seasoning for his meal.

TAWNY (cont'd)

She wandered alone for years. She didn't talk to anyone. Then one day, she came face-to-face with a six. For three days the six hunted her. On the fourth day, she attacked.

John's now into the story.

TAWNY (cont'd)

Using some steel bars and cables that she found in the ruins, La Cazadora tricked the metal and trapped it in a web it couldn't get out of. La Cazadora knew that her only hope was to take the machine's gun. She also knew that even though it was tied up, the machine was very dangerous.

Tawny pauses for a sip of water.

JOHN

And?

TAWNY

La Cazadora swallowed her fear. When she did, her heart grew stronger. She wrestled with the six. The machine clawed her cheek, leaving two long scars. But La Cazadora had the gun and melted the tin-can. Since that day, she's roamed the danger-lands. Skynet hunts her, but cannot find her, so she keeps killing metal whenever she can.

Story's over.

JOHN

And you want to be La Cazadora when you grow up?

Tawny smiles and nods.

TAWNY

What's it like, fighting metal?

PIERCE

Honey, we don't ask questions like that. It's late. I think we'd all like to get some sleep.

JOHN

I know I would.

Tawny, a little sad, walks off.

JOHN (cont'd)

Thank you, for the story.

John hands his empty bowl to Pierce.

JOHN (cont'd)

La Cazadora, huh?

PIERCE

It gives the children hope.

Pierce exits.

JOHN

Yeah. Who couldn't use that?

John lies back and closes his eyes.

INT. STORAGE - DAY

Sunlight floods in as the door to the storage area rolls up. Who rolls it up can't be discerned as they are in stark silhouette.

ANGLE ON

The contents of the storage area are the bits and pieces of Cromartie's adventures, including a useful armory.

Minions flood in, taking everything.

And there, in the back, tossed on the floor behind a crate, a worse-for-the-wear Ellison T-888 with a hole in its chest.

EXT. PATROL SHIPPING - DAY

Sarah and Aldridge look on as

TWO MINIONS carry out the T-Ellison.

ALDRIDGE

Is that?

Sarah wastes no time. The shotgun is cocked, aimed, and shot.

The Ellison head is hit, resulting in an endo skull being exposed.

The Minions immediately turn and open fire with automatic weapons.

Sarah and Aldridge run like the wind, stopping at the first opportunity for cover.

Sarah swings the Bauer-bag around, takes out a submachine gun and hands it to Aldridge. She takes one out for herself as well as a pair of smoke grenades. Aldridge lowers his ski mask.

Aldridge provides cover as Sarah tosses the grenades.

Smoke quickly rises.

With gunfire a constant, Sarah and Aldridge dash under the smoky haze.

One Kaliba Minion makes it out for a clear shot when suddenly he's felled by an unseen gunman.

Sarah and Aldridge make it to the entrance.

EXT. STREET - DAY

Where they both hop on a motorcycle that Sarah quickly starts and drives away.

They turn a corner and are "safe".

INT. BUNKER HUB - NIGHT

Kyle lies on his bunk, trying not to fall asleep (and failing).

A few other SOLDIERS are also in bunks, sleeping.

Derek sits at a table, cleaning a field-stripped rifle.

ALLISON (O.S.)

Didn't even put together a rescue party.

Derek turns -- surprised, happy, and trying not to show it.

ALLISON (cont'd)
I don't know whether to be happy
you're that confident in me, or
pissed that you didn't care.

Derek turns back to the weapon cleaning. Allison moves to sit opposite Derek.

DEREK

You're late.

ALLISON

I got pinned down at the ten and Southwestern all night. Stayed under slabs.

DEREK

How'd you get past the snipers?

ALLISON

Someone took them out. Didn't catch her name.

DEREK

The mission?

ALLISON

Wasted trip. How's John?

DEREK

Haven't seen him. Haven't heard any complaints.

ALLISON

Is he back from the tunnels?

DEREK

Does it matter?

Allison storms off.

DEREK (cont'd)

Kyle.

(a beat)

Kyle.

Kyle semi-wakes up.

KYLE

Yeah?

DEREK

Go back to sleep. Ali's back.

Kyle nods and immediately goes to sleep.

INT. SUB-BASEMENT HOVEL - NIGHT

John sleeps on the floor next to the back wall. Pierce snores on a raised pallet near the front barricade.

Tawny isn't present.

Allison, dressed in the rags of a Troll kneels beside John.

ALLISON

(whisper)

John.

JOHN

(also whispers)

Allison?

ALLISON

You're hurt?

JOHN

Not bad.

ALLISON

I'm getting you out of here.

JOHN

No.

ALLISON

No?

JOHN

There's something I've got to do, first.

Allison looks closely at John. He's serious.

ALLISON

I'll be close.

Allison then stealthily gets up and leaves the confined space.

John watches Pierce for a moment. Assured he's still asleep, John rolls over himself. And then slowly rolls back in response to the T-1001 SLURP.

John's eyes slowly focus on Weaver.

JOHN

(whispers)

What do I call you?

WEAVER

(whispers)

Catherine will do.

JOHN

Catherine.

WEAVER

Do you need assistance?

John halts his first answer and thinks for a moment. The ends of his mouth curl up slightly.

JOHN

Maybe.

Weaver is intrigued.

A dog BARKS in distant b.g., grabbing both Weaver's and John's attention.

INT. SUB-BASEMENT (FUTURE) - DAY

It's life as usual in the main bazaar.

Hector and Sasha sit at a small table. The other three Thugs are in b.g. at a farther table.

JOHN comes into frame.

JOHN

Remember me?

John cold-cocks Sasha, sending him falling back off his stool.

Hector rises immediately, and is just as immediately hit in the head by John with the stool Sasha just fell off of.

The other Thugs close in, but it's crowded and they can't attack John all at once. THUG#1 charges.

INT. SERVICE DUCT - CONTINUOUS

Allison peers through an opening.

A CRASH sound causes Allison to do an "Oooo" wince.

She can't help a smile.

INT. SUB-BASEMENT (FUTURE) - DAY

The place is in a bit of a shambles, but Sasha and the three Thugs are down for the count.

Hector tries rising, but John wraps his arm around his neck in a sleeper hold. John's face has some new abrasions.

JOHN

When you wake up, tell your boss that John Connor isn't his messenger.

With one last lingering squeeze, Hector passes out.

John drops Hector and looks at the damage.

JOHN (cont'd) (to no one in particular)
Sorry about the mess.

And with no further ado, John beats it the hell out of $\ensuremath{\mathsf{Dodge}}\xspace.$

END OF ACT FIVE

ACT SIX

INT. GROUND FLOOR OFFICE - DAY

John, looking more beat up now that the bruises have settled in, is with Weaver.

JOHN

Nothing?

WEAVER

There is a lot of ground to cover. It will take some time.

JOHN

I hope we have it.

WEAVER

What you asked me about before, in the sub-basement.

INT. OUTSIDE GROUND FLOOR OFFICE - DAY

Allison, against all odds, has managed to find a place to listen without making noise. She can't see John or Weaver.

INTERCUT ALLISON AND JOHN & WEAVER

JOHN

Yeah?

WEAVER

I left the package where you described.

(a beat)

I'm not certain I understand what you want it for.

JOHN

You know the Statue of Liberty, right?

WEAVER

Yes.

JOHN

Do you know the poem on it? The New Colossus?

WEAVER

I'm not familiar with that.

JOHN

My mom made me memorize it. (MORE)

JOHN (cont'd)

Toward the end is says: "Keep, ancient lands, your storied pomp! [...] Give me your tired, your poor, your huddled masses yearning to breathe free, the wretched refuse of your teeming shore. Send these, the homeless, tempest-tossed to me, I lift my lamp beside the golden door!"

WEAVER

I don't understand. You don't need them to win this war.

JOHN

No. But I need them to hold onto the peace after the war.

WEAVER

Why?

JOHN

Because they are the ones we are doing this for— the ones who survive. After the war, after the battles, after all of us fighting the war are gone and forgotten... they are the ones who will rebuild, who will make families. I fight for them.

WEAVER

And mine?

JOHN

I fight for ALL of them.

Allison makes a noise.

Weaver and John immediately stop talking and do a quick take.

BACK TO SCENE IN OFFICE

Allison walks in on John, who is alone. His back is to her.

ALLISON

I've heard that voice before.

John turns, surprised.

JOHN

You have?

ALLISON

Who is she?

JOHN

A friend. I'll introduce you someday.

ALLISON

Why not now? She must be close.

JOHN

It's not time. Not yet.

ALLISON

It's not safe up here, John. We need to leave.

John acquiesces and leaves with Allison.

INT. SUB-BASEMENT (PAST) - DAY

Sarah parks a pickup truck whose bed holds the escape-motorcycle.

Sarah and Aldridge get out of the truck and are greeted by Ellison. Aldridge looks very much like the new kid.

ELLISON

What happened? Sarah, you were ID'd again, on the news.

SARAH

Funny thing. You know what Kaliba took out of one of those buildings?

Ellison shakes his head.

SARAH (cont'd)

A terminator. Looks like you.

ELLISON

Like me?

Sarah pulls a Glock from her back waistband, but doesn't directly threaten anyone... though Aldridge seems a little threatened, but tries to stay cool.

SARAH

You're a terrible liar.

ELLISON

Cromartie.

SARAH

Cromartie.

ELLISON

A terminator, looked like me, was about to kill me when Cromartie ambushed it and pulled something out of its chest.

SARAH

Cromartie.

ELLISON

Said he wanted me alive. He took the body.

Sarah is beside herself in frustration.

SARAH

And when were you going to share this information?

ELLISON

It didn't seem important.

SARAH

Another CPU out there and it's not important?

Ellison is starting to be contrite as Sarah's ire rises.

ELLISON

We'll get it back.

SARAH

From where?

Ellison doesn't have an answer.

ALDRIDGE

You did shoot it.

ELLISON

You shot it?

SARAH

In the head. Maybe it helped. Probably not. One thing is certain.

ALDRIDGE

What's that?

Sarah stares at Ellison.

SARAH

If I'm surprised like that again, something else might be getting shot in the head. Excuse me.

Sarah storms off to the awaiting open-doored elevator.

Ellison and Aldridge look at each other, both serious.

INT. SUB-BASEMENT HOVEL - DAY

John has a cloth bag filled with things (food, blankets, etc.)

Tawny sees John.

TAWNY

Daddy!

Pierce come running out and is relieved to see John.

PIERCE

I didn't think we'd see you again.

JOHN

Yeah...I needed to repay you for your help.

Pierce wants to be polite, but caring for John was costly.

John puts down the bag and unties it.

JOHN (cont'd)

I don't know what you need, but I thought maybe these could help.

John hands Pierce a 2-pound bag of sugar and some salt in that familiar round blue box.

PIERCE

Oh my... I can't take this.

JOHN

Yeah, you can. And a couple of these blankets, too.

John hands over a couple of mylar "space blankets".

JOHN (cont'd)

And this is for, what was her name, Lexi?

John hands over a box (dried spices and more salt).

JOHN (cont'd)

I can't remember when I had something that tasted so good. This should help.

Pierce is speechless.

JOHN (cont'd)

And do you know where Robert...uh, Old Bob, is? I'd like to--

Tawny answers by dashing off.

INT. SERVICE DUCT - DAY

Once again, Allison is watching.

ALLISON'S POV

John hands over some foodstuffs, most packaged or MREs, to Pierce.

BACK TO SCENE

This time she's a bit stunned by John's rich generosity.

INT. SUB-BASEMENT HOVEL - DAY

Tawny comes back with Robert in tow.

Robert is surprised and pleased to see John.

ROBERT

I didn't think we'd see you around again.

MOSS (O.S.)

Nor did I.

Moss comes up from behind, none-too-happy. John ignores him.

JOHN

Robert, do you know the people you helped patch up the men I beat up?

ROBERT

Yeah.

John takes a small package from the bag and hands the rest of the bag to Robert.

JOHN

This is for them. The box on top is for you.

Robert takes the bag. He can't avoid glancing at Moss and smirking.

ROBERT

I'll see they get these right away.

Moss fumes.

JOHN

And as for you.

MOSS

Yes?

JOHN

I'm going to be coming back.

MOSS

Are you?

John stares for a bit and then gives a small nod.

JOHN

I am. And if I find that you or your men have offended the useful people here that have received gifts—well, there will be...consequences.

Obviously Moss has heard that from Allison, and he's not happy at all.

John wants to go back to the "measuring" contest, but Tawny gets his attention, so John picks her up. She gives him a piece of freeze-dried ice cream he brought down, sticks it in his mouth.

JOHN (cont'd)

(to Tawny)

We look out for each other, don't we?

Tawny nods. John glares at Moss:

JOHN (cont'd)

Because that's what we do.

Moss' face starts glowing red. He pulls a honkin'-big knife.

John smoothly puts Tawny down and takes a step back.

Moss is confident until he hears RIFLE COCKING--which attracts everyone's attention.

LIAM has taken aim on Moss.

JOHN (cont'd)

Do you understand my message?

Moss sheathes his knife and tries to walk away with some authority.

John and Liam exchange a heads up.

And John kneels down and gives Tawny the package he still has in his hand.

INT. MESS - NIGHT

John is at a table trying to soften some toof in a mug of "coffee".

Allison comes up and places a very large potato in front of John.

JOHN

What's this?

ALLISON

We look out for each other.

JOHN

Because it's what we do.

With a satisfied nod, Allison exits.

DISSOLVE TO:

- A SERIES OF SCENES WITH JOHN'S VO:
- a) Moss being a bully in the Sub-basement.
- b) Tawny, asleep.
- c) Weaver, looking out from the Ground Floor Office window.
- d) Sarah, in the Sub-basement, cleaning weapons; being joined by Alejandra.

JOHN (V.O.) (cont'd)
In preparing me to fight Skynet, my
mom taught me how to fight a war. I
learned weapons, and martial arts,
and tactics. She never taught me
about people. In war, as in peace,
it always comes down to the people
you choose to stand beside you.

FADE OUT:

END OF ACT SIX

THE END